ARTIFICIAL INTELLIGENCE (E016350)



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Solutions: Nonparametric ML models

1.		Il that apply about k Nearest Neighbors (kNN) in the following options: a point can be its own neighbor.	
		NN works great with a small amount of data, but struggles when the amount of data comes large.	
	☐ k-N	NN is sensitive to outliers; therefore, in general we decrease k to avoid overfitting.	
		NN can only be applied to classification problems, but it cannot be used to solve ression problems.	
		can always achieve zero training error (perfect classification) with k-NN, but it may generalize well in testing.	
	Solu	Solution:	
	•	k-NN works great with a small amount of data, but struggles when the amount of data becomes large. (True because k-NN is slow and imposes high memory requirements.)	
		k-NN is sensitive to outliers; therefore, in general we decrease k to avoid overfitting. (It's the opposite: we increase k to avoid overfitting)	
		k-NN can only be applied to classification problems, but it cannot be used to solve regression problems. (Can yield regression by averaging the data in the same neighbourhood)	
		We can always achieve zero training error (perfect classification) with k-NN, but it may not generalize well in testing. (By setting $k=1$)	

2. Suppose a 7-nearest-neighbors regression search returns $\{7, 6, 8, 4, 7, 11, 100\}$ as the 7 nearest y values for a given x value. What is the value of \hat{y} that minimizes the L_1 loss function on this data? There is a common name in statistics for this value as a function of the y values; what is it? Answer the same two questions for the L_2 loss function.

Solution:

• The L_1 loss is minimized by the median, in this case 7.

Detail: Suppose we have an odd number 2n+1 of elements $y_{-n} < \ldots < y_0 < \ldots < y_n$. For n=0, $\hat{y}=y_0$ is the median and it minimizes the loss. Then, observe that the L_1 loss for n+1 is

$$\frac{1}{2n+3} \sum_{i=-(n+1)}^{n+1} |\hat{y} - y_i| = \frac{1}{2n+3} \left(|\hat{y} - y_{n+1}| + |\hat{y} - y_{-(n+1)}| \right) + \frac{1}{2n+3} \sum_{i=-n}^{n} |\hat{y} - y_i|$$

The first term equals $|y_{n+1} - y_{-(n+1)}|$ whenever $y_{n+1} \leq \hat{y} \leq y_{-(n+1)}$, e.g. for $\hat{y} = y_0$, and is strictly larger otherwise. By inductive hypothesis the second term is also minimized by $\hat{y} = y_0$, the median.

• The L_2 loss is minimized by the mean, in this case $\frac{143}{7} \approx 20.4$.

Detail: Note that the L_2 loss of \hat{y} given data y_1, \ldots, y_n is

$$\frac{1}{n}\sum_{i}(\hat{y}-y_i)^2.$$

This loss is differentiable so we can find critical points:

$$0 = \frac{2}{n} \sum_{i} (\hat{y} - y_i),$$

or $\hat{y} = (1/n) \sum_{i} y_{i}$. Taking the second derivative we see this is the unique local minimum, and thus the global minimum as the loss tends to infinite when \hat{y} tends to either infinity.

- 3. Figure 1 shows how a circle at the origin can be linearly separated by mapping from the features (x_1, x_2) to the two dimensions (x_1^2, x_2^2) . But what if the circle is not located at the origin? What if it is an ellipse, not a circle? The general equation for a circle (and hence the decision boundary) is $(x_1 a)^2 + (x_2 b)^2 r^2 = 0$, and the general equation for an ellipse is $c(x_1 a)^2 + d(x_2 b)^2 1 = 0$.
 - 1. Expand out the equation for the circle and show what the weights w_i would be for the decision boundary in the four-dimensional feature space (x_1, x_2, x_1^2, x_2^2) . Explain why this means that any circle is linearly separable in this space.
 - 2. Do the same for ellipses in the five-dimensional feature space $(x_1, x_2, x_1^2, x_2^2, x_1x_2)$.

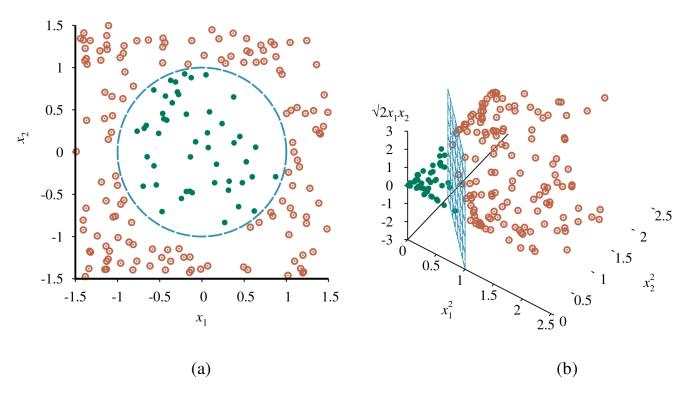


Figure 1: (a) A two-dimensional training set with positive examples as green filled circles and negative examples as orange open circles. The true decision boundary, $x_1^2 + x_2^2 \le 1$, is also shown. (b) The same data after mapping into a three-dimensional input space $(x_1^2, x_2^2, \sqrt{2}x_1x_2)$. The circular decision boundary in (a) becomes a linear decision boundary in three dimensions. Figure from Artificial Intelligence: A Modern Approach, 4th US ed., Russel and Norvig.

Solution:

1. The circle equation expands into five terms

$$0 = x_1^2 + x_2^2 - 2ax_1 - 2bx_2 + (a^2 + b^2 - r^2)$$

corresponding to the weights $\mathbf{w} = [-2a, -2b, 1, 1]^{\top}$ and and the bias term $a^2 + b^2 - r^2$. This shows that a circular boundary is linear in this feature space, allowing linear separability. In fact, the three features $x_1, x_2, x_1^2 + x_2^2$ suffice.

2. The (axis-aligned) ellipse equation expands into six terms

$$0 = cx_1^2 + dx_2^2 - 2acx_1 - 2bdx_2 + (a^2c + b^2d - 1)$$

corresponding to the weights $\mathbf{w} = [-2ac, -2bd, c, d, 0]^{\top}$ and the bias term $a^2c + b^2d - 1$. This shows that an elliptical boundary is linear in this feature space, allowing linear separability. In fact, the four features x_1, x_2, x_1^2, x_2^2 suffice for any axis-aligned ellipse.

4. Construct a support vector machine that computes the XOR function. Use values of +1 and -1 (instead of 1 and 0) for both inputs and outputs, so that an example looks like ([-1,1],1) or ([-1,-1],-1). Map the input $[x_1,x_2]$ into a space consisting of x_1 and x_1x_2 . Draw the four input points in this space, and the maximal margin separator. What is the margin? Now draw the separating line back in the original Euclidean input space.

Solution:

The examples map from $[x_1, x_2]$ to $[x_1, x_1x_2]$ coordinates as follows

[-1, -1] (negative) maps to [-1, +1],

[-1, +1] (positive) maps to [-1, -1],

[+1, -1] (positive) maps to [+1, -1],

[+1, +1] (negative) maps to [+1, +1].

Thus the positive examples have $x_1x_2 = -1$ and the negative examples have $x_1x_2 = +1$. The maximum margin separator is the line $x_1x_2 = 0$, with a margin of 1. The separator corresponds to the $x_1 = 0$ and $x_2 = 0$ axes in the original spaces; this can be thought of as the limit of a hyperbolic separator with two branches.